

# From Horns to Hearables

The strange history of audio recording

Nick Hunn

### It's all about notes

It should be about these:



But mostly, it's these:



# Why did it take so long?

**Cave Painting** 



~ 45,000 BC

Writing



~3,000 BC

**Musical Notation** 



~ 1,000 BC

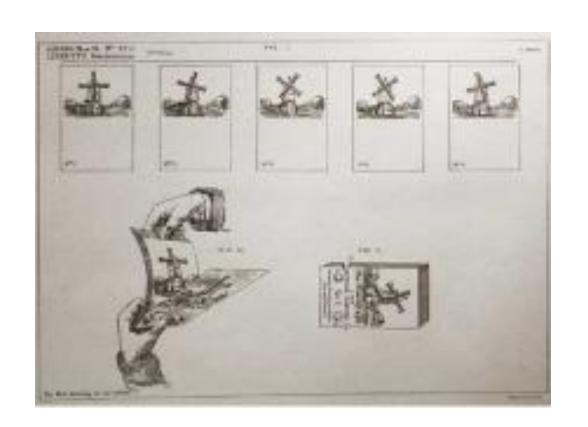
## The Kineograph and Film got there first

The flip book, or cinema de poche, was patented by John Barnes Linnett in March 1868.

Zoetropes were demonstrating retinal persistence in the 1830s.

The first film was Roundhay Garden Scene in 1888.

At 24 frames per second, video is essentially flicker free. Sound isn't.



# Frequency Response



50 – 19kHz



30 – 14kHz



45 – 44kHz



16 – 44kHz



55 – 77kHz



# Visualising and Sampling Sound



24 Hz

240 Hz

2.4 kHz

24 kHz

## The first true recording – the Phonautogram

Edouard-Leon Scott de Martinville made audio recordings on soot coated paper in 1860, leaving them with the French Academy of Sciences.



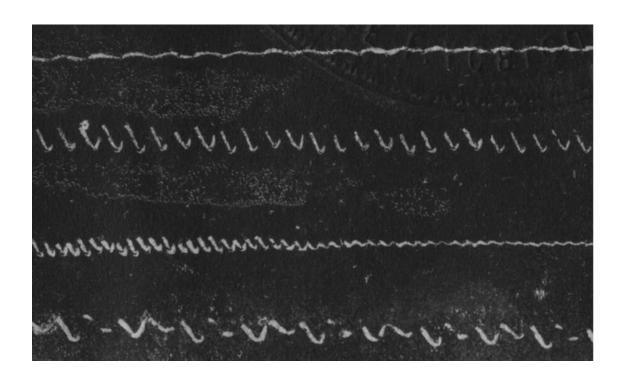


## The first human recording

In 2008, engineers at the Lawrence Berkeley National Laboratory managed to convert them to audio, letting us hear the first record of a human voice.





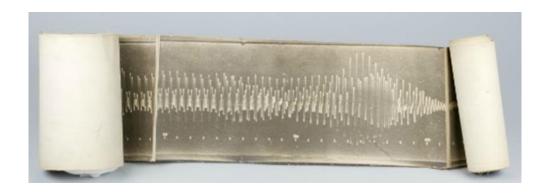


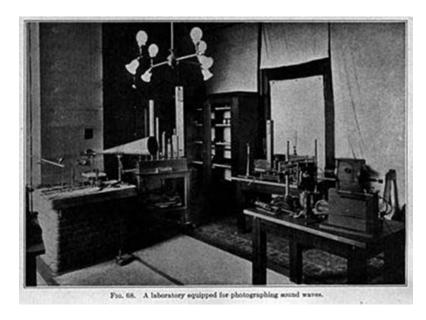
## Building on Scott de Martinville's work

It would be 50 years before audio traces were next captured, with Dayton Miller's Phonodiek, using a sensitive mirror to expose a trace on photographic film.

10 years later, Maximillian Julius Otto Strutt developed ultra-high speed recorders while working at Philips.

It was almost 100 years after Scott de Martinville's work before an oscilloscope with a triggered sweep became available.





### First - Generate a Market



Oliver Cromwell

Cromwell closed the theatres, putting musicians out of work.

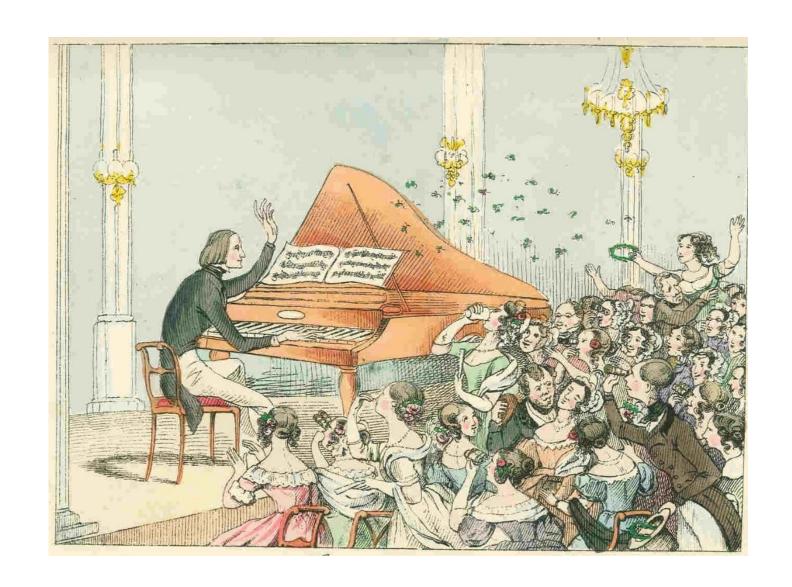
This paved the way for the invention of public concerts.

Which also made the concept of celebrity performers possible.

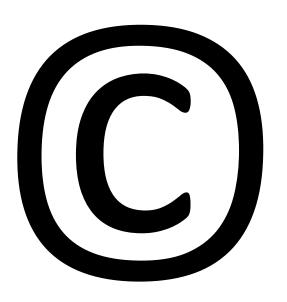
Cromwell also instigated public opera.

#### Lisztomania

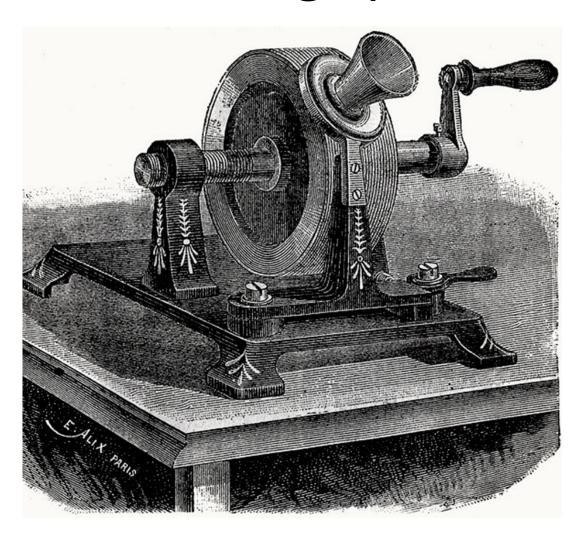
The practice of throwing underwear at the stage goes back to Liszt's first European tour in 1830.



## With celebrity came money, marketing and...



# Edison's Phonograph - 1878



Weight: 10 kg

Recording Capacity: 60 words

#### Market take-off – the four contenders



Edison's Phonograph 1888



Berliner's Gramophone 1887

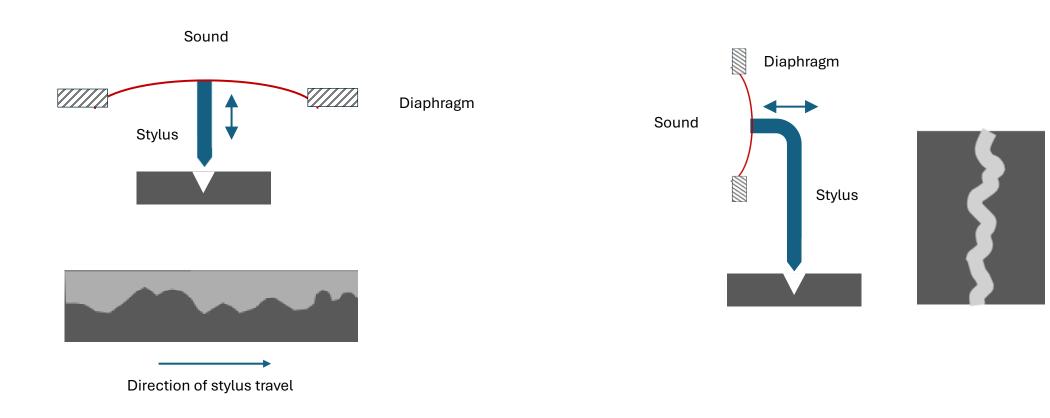


Poulsen's Telegraphone 1898



Votey's Pianola 1896

### The core technology - Edison vs Berliner

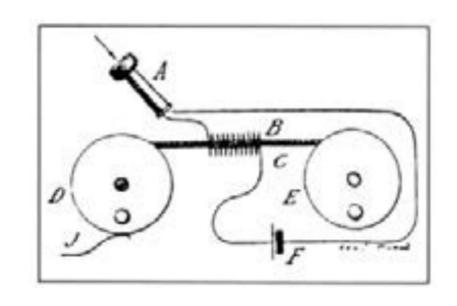


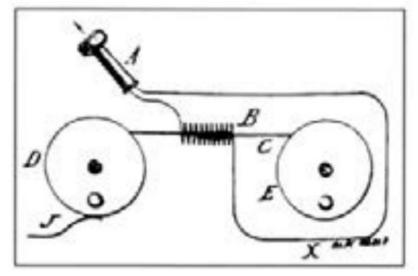
**Edison - Vertical Grooves** 

**Berliner - Lateral Grooves** 

Direction of stylus travel

### Oberlin Smith's Wire Recorder - 1888





Record

Playback

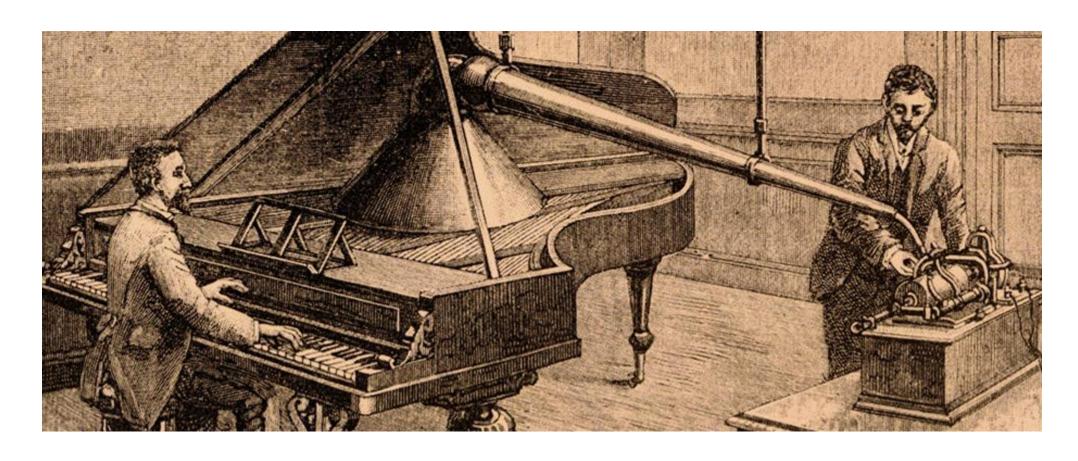
Valdemar Poulsen would make the first viable recorder in 1898

# "Dragon's Den" question time

	Record	Playback	Primary Market	How Loud?	Easy to Use	Price
Edison – Phonograph	Υ	Υ	Voice	Quiet	N	High
Berliner - Gramophone	N	Y	Music	Quiet	Υ	Low
Poulsen – Telegraphone	Υ	Y	Voice	Quiet	N	High
Votey - Pianola	N	Y	Music	Piano / Forte	Υ	High

Which would you invest in?

# The birth of the Sound Engineer



## An early recording studio

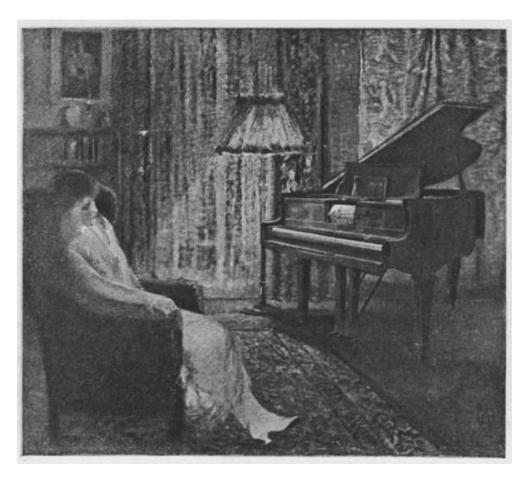
The primary role of the sound engineer was to make sure the right player was in front of the horn. The ability to lift and carry musicians was an advantage.

Better microphones and valve amplifiers began to replace horns, but with no way to edit recordings, everything was still live.



# Enjoying the end product





Lean Back and Listen

### Advertising began to focus on male consumers





## And Pianolas got everywhere



Carrying Pianolas in the Outback - 600 Miles from Melbourne, Australia, c. 1909

## Player Pianos are a largely forgotten success

- In 1920, over 50% of all pianos sold in the US had player functionality.
- By 1926, player pianos could record the pianist playing, including their timings and dynamics.
- They were used to replace pianists in public concerts.
- Composers like Conlon Nancarrow continued to write specifically for Pianolas, using more keys than human fingers could play.
- The Pianola roll laid out the ground for MIDI, where the composing screen is called the "Piano Roll".

Then the car, electricity and radio arrived as rivals. The world, and America in particular, became addicted to music coming out of machines.

#### The rise and rise of Victrola

In 1906, the Victrola company designed an internal, folded horn, turning Berliner's player into an upmarket piece of furniture.

In today's prices, it sold for around \$7,000.

In today's business terminology, Victrola would be a unicorn.



# The world's most famous dog - Nipper



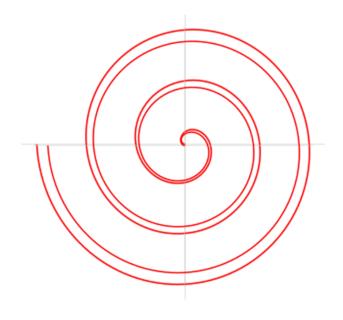


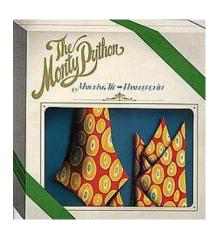
## Doubling the playing time

Put a track on both sides.

The first double sided record appeared in 1908.

By 1921, every record had an A side and a B side.

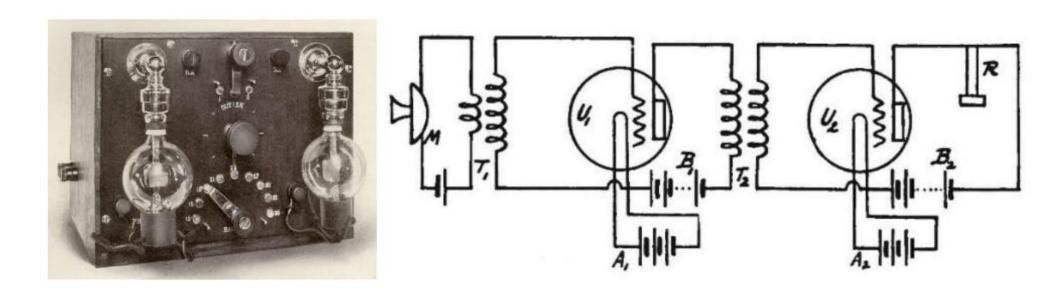








# **Enter Amplification**



A 1912, two-stage audio amplifier from Lee de Forest.

But there wasn't any way to play the amplified sound.

Better Days Ahead for the Loudspeaker

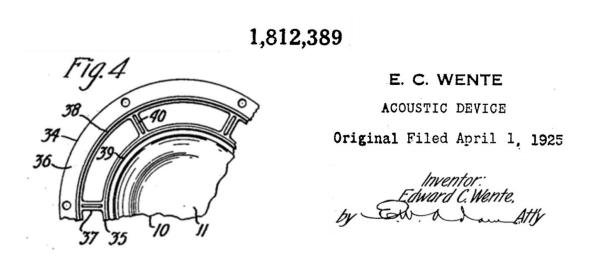
Using Cement Horn with Radio Amplifier, Inventor Floods Miles of Countryside with Melody, Giving Entire Rural Community Unique Entertainment

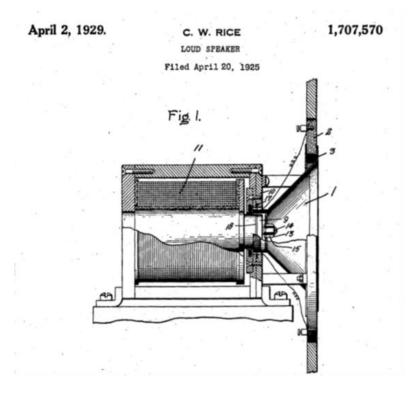


How residents of Waterford, Va., enjoy outdoor radio concerts regularly, thanks to the ingenuity of M. C. Hopkins, inventor of a novel loudspeaker that makes music audible nearly three miles away. Armstrong Perry, famous radio writer, is shown in inset above

### The invention of the loudspeaker

In April 1925, Edward Wente of Western Electric, and Chester Rice and Edward Kellogg of AT&T separately patented the moving coil loudspeaker.





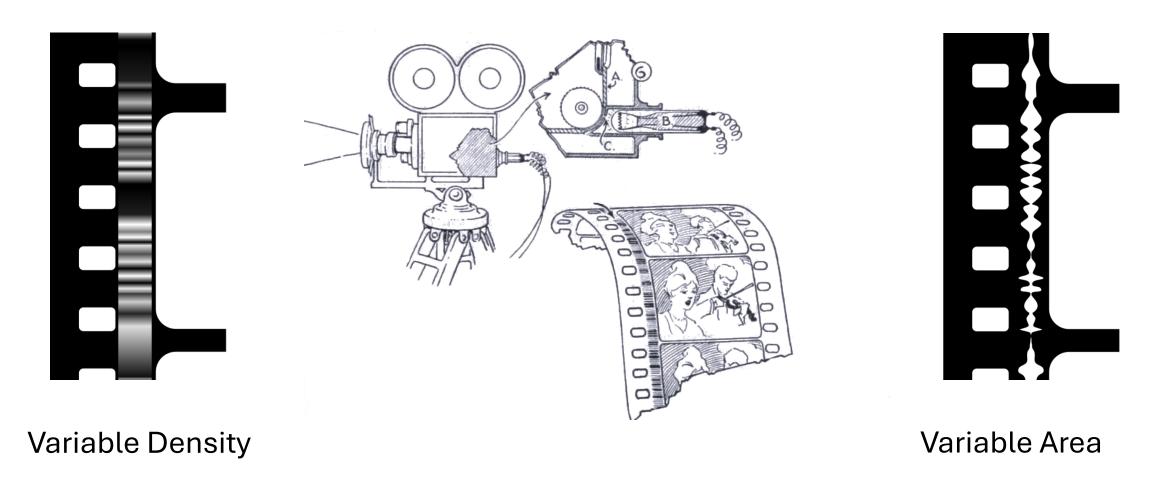
# Audio reproduction finally had its missing part





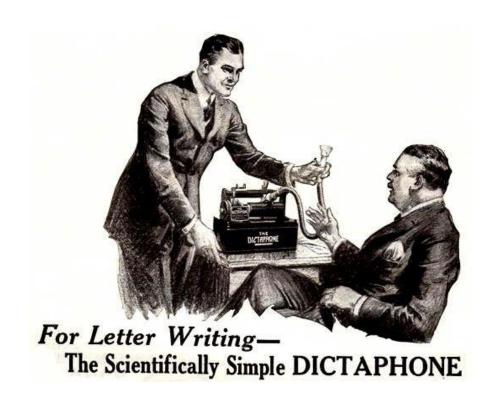
1925

### The end of the silent film



Photophone, Phonofilm, Vitaphone and Movietone

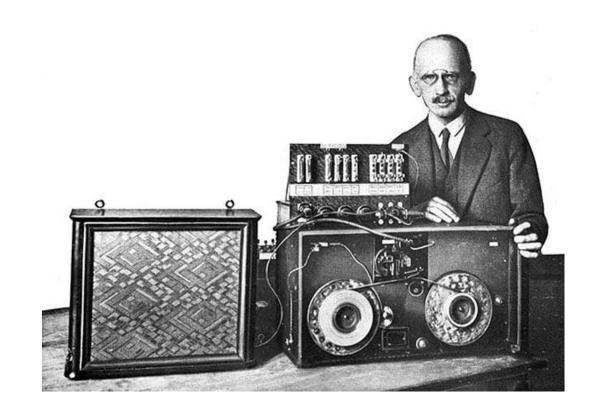
## What about Tape Recorders?





Wax

## The advent of magnetic tape



1932 – Hardware by AEG, Tape by IG Farben

#### The Second World War

Europe: September 1939 – September 1945

Hollywood: December 1941 – September 1945

Wizard of Oz - November 1939 Fantasia – July 1941

# Professional recording – Ampex, via Bing Crosby



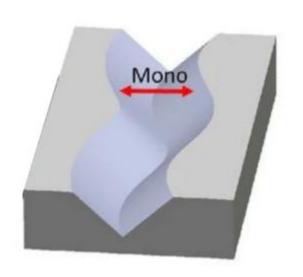
By 1950, magnetic tape was being used for radio broadcasts in the US.

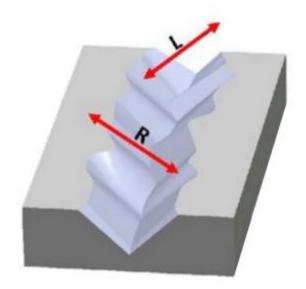
Shortly after that, four track recorders were available for high quality music recording.

Tape editing and overdubbing became the norm with the recording industry.

The market for home recorders still wouldn't take off.

## Adding stereo to records - 1956





EMI patented single groove stereo in 1931.

Which came as a surprise to RCA, when they were told just before they launched stereo.

#### It had been done before – binaural in 1952





#### Two arms good, one arm bad



By the end of the '50s, new technology didn't offer much to consumers. Audio quality had probably got close to the limit of human hearing. It felt that the industry had gone as far as it needed to go. What was left to be improved?

#### Who remembers these?







1957 - the Transistor Radio.

#### Consumers voted with their hearts

The audio quality was AWFUL

but...

Music had become **PORTABLE** 

#### Enter the Sony Walkman

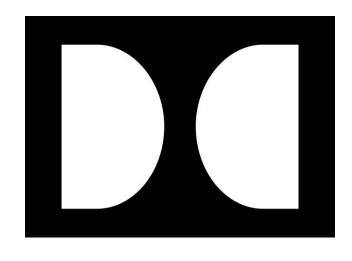
Compact Cassette -1963

Sony Walkman - 1979

Personal copying was about to keep the studio lawyers awake at night.



#### Ray Dolby made them sound much better

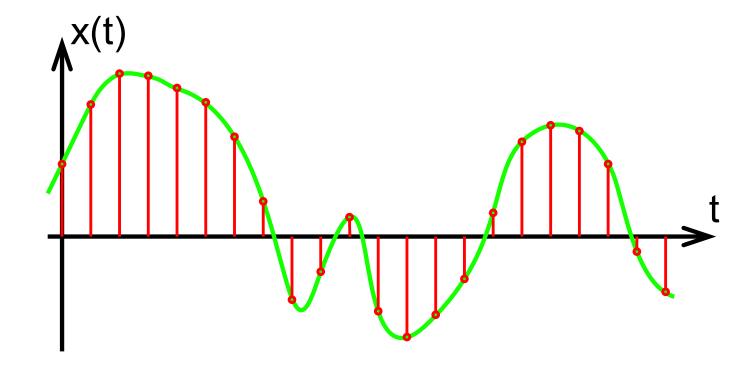


Dolby developed a noise reduction system that removed the hiss from tapes.

Dolby B and C companders elevated compact cassettes to the hi-fi market.

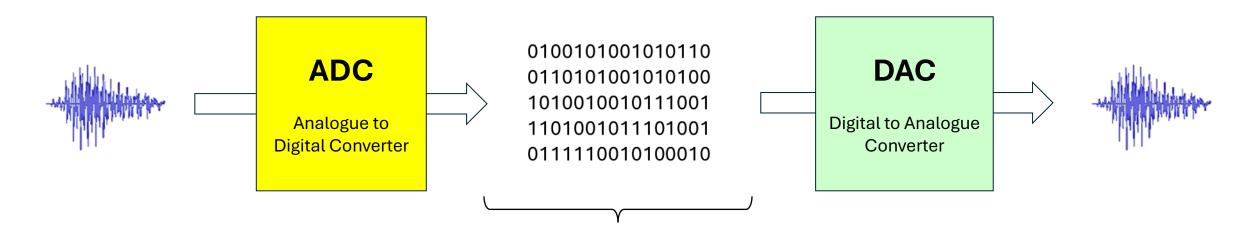
# The Digital Age

### The principles of digital audio



The more samples you take, and the higher the resolution of each measurement, the closer the reconstructed audio signal will be to the original.

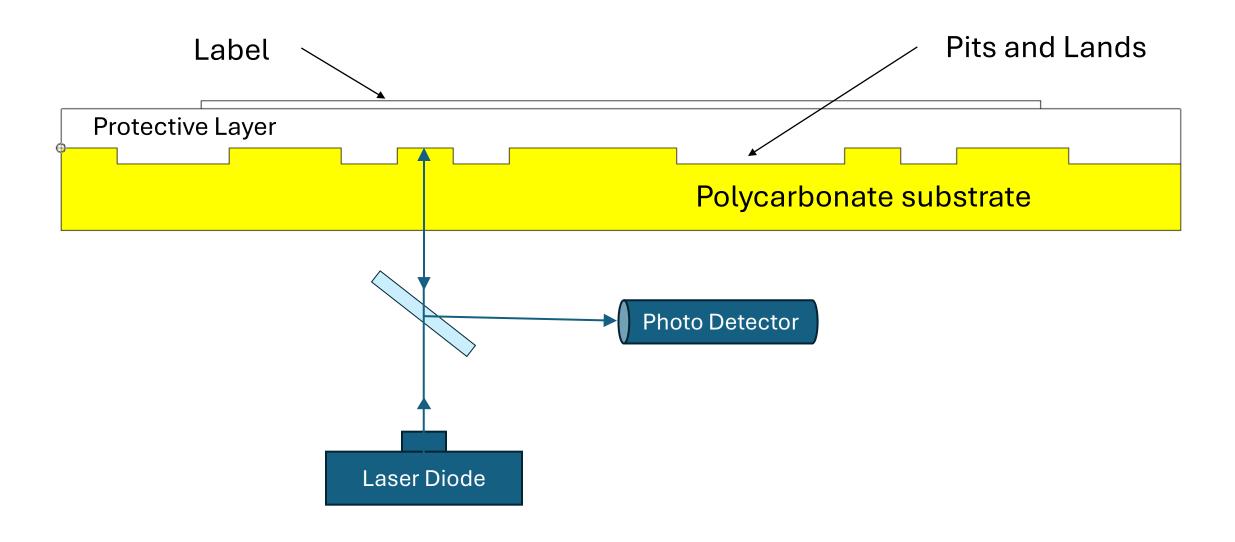
#### The elements of digitisation



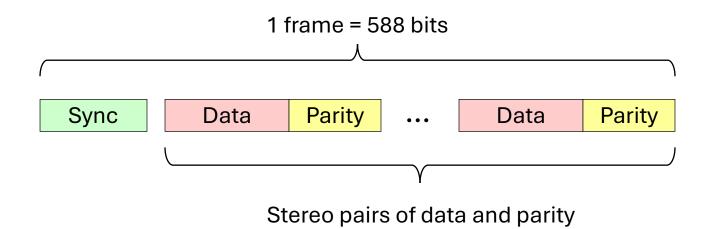
16 bits (2 bytes) give 65,535 possible values

Studio masters typically record at 24 bits – 16,777,215 values

#### The structure of an Audio CD - 1982



#### It's not just audio data on the CD



Synchronisation data tells the processor where each data frame starts.

Parity bits help to identify any corruption in the audio data.

### Album lengths hadn't changed much

The industry was still selling around the same length of music for the same price.



1948 – 46 min



1972 – 60 min



1982 – 74 min

### MP3 – Compressing the files

MP3 is part of a video compression standard called MPEG-1 (1992), but rapidly become the codec of choice for music file sharing.

Lossy codecs reduce the size of music files by throwing away data which we can't hear, or are less sensitive to.

Psycho-acoustic codecs use perceptual noise-shaping to detect and remove:

- Sounds we can't hear
- Sounds which are masked by other sounds
- Sounds which we hear less well than others

MP3 can reduce a file size by a factor of ten. So, a user can store lots of songs.



### MP3 Players and the iPod







Rio PMP3 1998



iPod 2001

### Coping with piracy

- The recording industry thought that CDs would be impossible to copy.
- When MP3s came along, they tried to enforce Digital Rights Management software in players.
- When that failed, they tried arresting users.

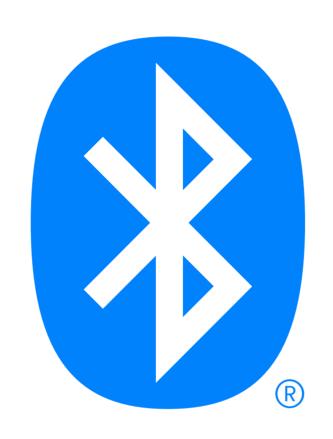


## Music Streaming – iTunes, Pandora and Spotify

- Napster P2P sharing 1999 2001. Made a lot of money for lawyers.
- SoundJam MP (which became iTunes)
  - Initially with DRM, then DRM-free at a higher price in iTunes Plus
  - The recording industry didn't think it would take off, so granted Apple a licence.
  - Now replaced by Apple Music
- Pandora launched in 2000, initially concentrated on internet radio.
- Spotify was formed in 2006 and has dominated the market.
- Tencent is the second largest subscription base, followed by Apple.

It's all legal now, and largely out of the control of the recording industry.

### While the lawyers fought, Bluetooth cut the cable



#### **A2DP - Advanced Audio Distribution Profile**

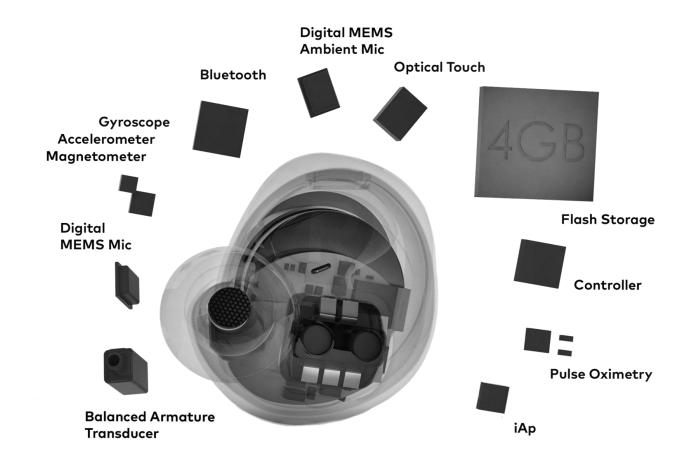
- Stereo
- 48kHz sampling



#### Hearables

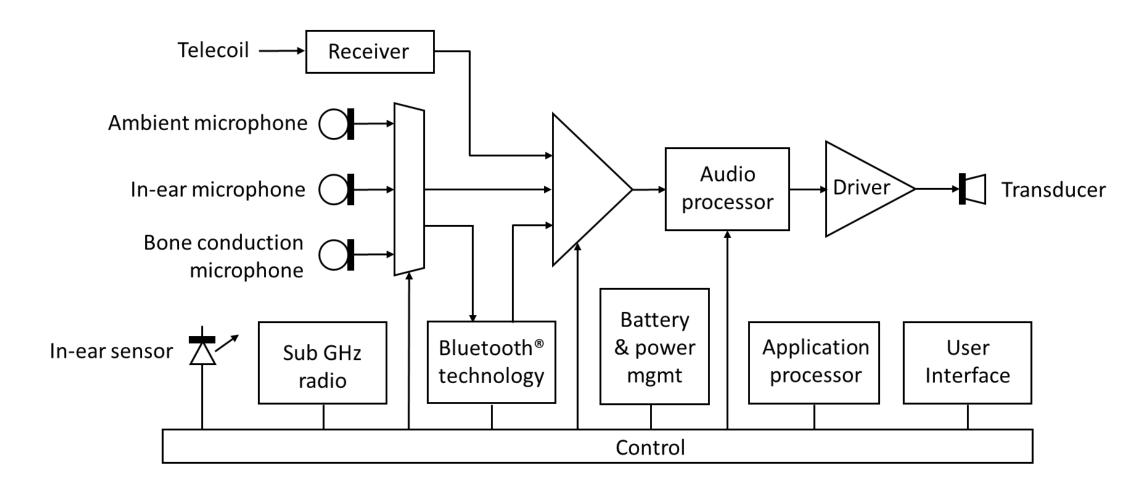
Bragi highlighted the possibilities of with their DASH earbud in a 2014 Kickstarter campaign.





We're still waiting for a major manufacturer to equal their vision.

## What's in a hearable / hearing aid?



### Apple's AirPods

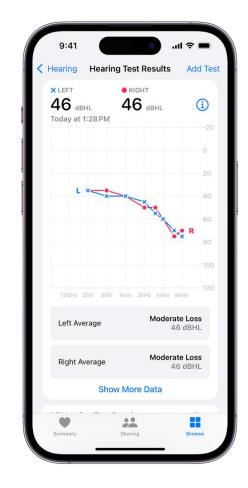


AirPods became the fastest selling consumer product EVER.

We're still waiting for the recording industry to start offering binaural recordings.

### Audiograms and hearing enhancement

- Users can now perform basic hearing tests using earbuds and phones to generate an audiogram.
- This may indicate hearing loss, or be used to adjust equalisation for general listening.
- Automatic Noise Cancellation and other audio algorithms can reduce external noise to enhance hearing.



#### Bluetooth LE Audio

A new generation of tools for the wireless transmission of audio.

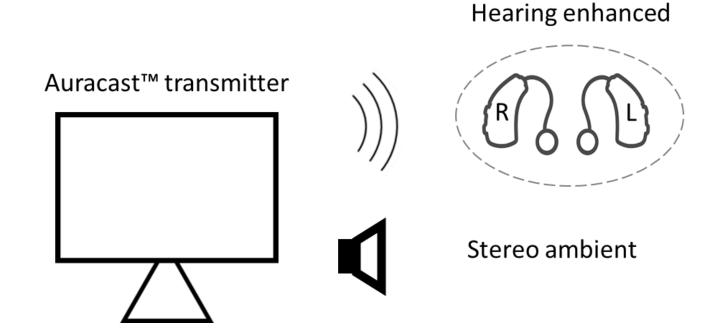
- An improved codec for both voice and music the LC3.
  - (most users can't tell the difference between an LC3 encoded track and the original)
- Supports mixed music streaming and voice recognition.
- Lower power longer battery life.
- Separate transmission of left and right audio streams.
- Very low latency lets means it works with live sound.
- It allows sharing audio with Auracast™.

#### Auracast™

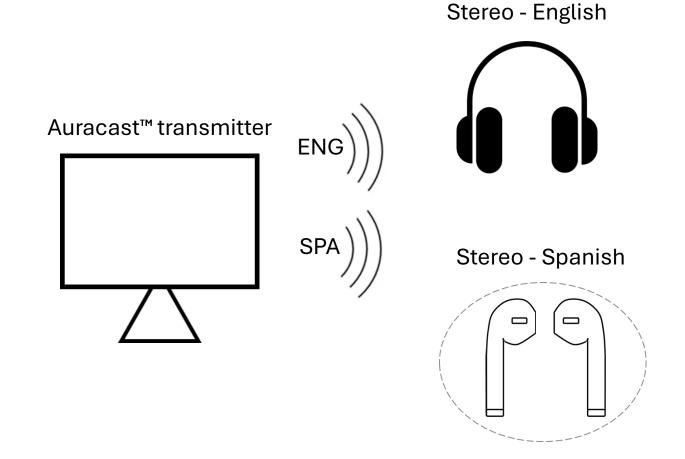
- Auracast makes it possible to share audio between multiple devices.
- Multiple headphones, hearing aids and speakers can all render the same audio stream.
- Low latencies of 20ms mean that Bluetooth has no perceptible delay from ambient audio.
- Auracast transmitters can stream multiple languages at the same time.
- Each receiver has its own, personal volume control.



#### Auracast ™ supports multiple volume requirements



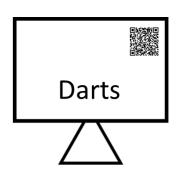
#### And multiple audio streams



#### Multiple broadcasters can coexist







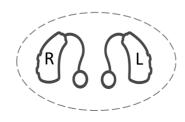
Auracast™ receiver #1



Auracast™ receiver #2



Auracast™ receiver #3



Auracast™ receiver #4



Auracast™ receiver #5



#### What's next?

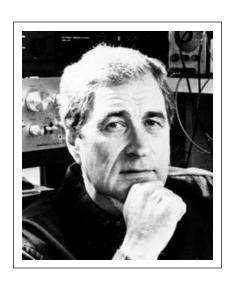
- Better codecs Hi-res and lossless
- Spatial Audio
- More concentration on voice
- Hearables which go beyond sound, with biometrics
- Intelligent battery boxes
- The fall of the smartphone

### Who is the real parent of sound?

"They all laughed when Edison recorded sound"



**Edward Wente** 



Ray Dolby

# Thank You

Questions?



www.nickhunn.com