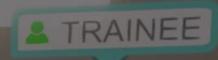
How to create, integrate and measure VR training: The Top 5 Things You Need to Know





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technoptimi

(tek-nop-ti-mist)

noun (C)

This isn't a real word. If you find yourself wanting to use it, I would reassess your vocabulary usage.

(see also: techdepressimist)

chdepressimist

ss-i-mist)

ragmatic

This isn't a real word either. If you find yourself wanting to use it, see advice opposite.

(see also: technoptimist)

The Immerse Virtual Enterprise Platform (VEP) is a secure, cloud-based solution for the creation, deployment and measurement of VR training and assessment programmes.



We believe VR can enhance human performance in previously impossible ways, transforming the way we explore, interact and learn.



Key Clients



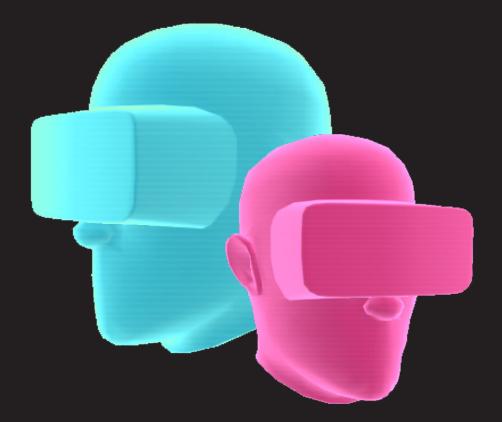






The Top #5 Things You Need to Know

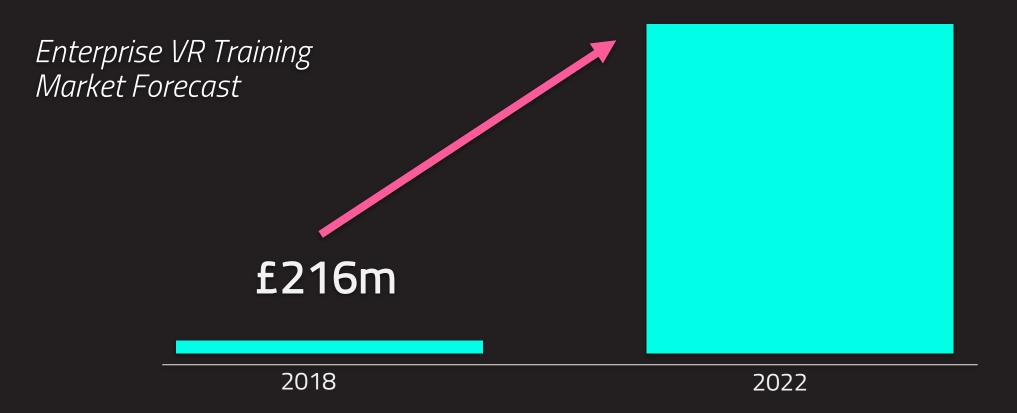
#1 Identify Value
#2 Exploit Uniqueness
#3 Identify Key Use cases
#4 Hearts or Minds?
#5 Data is King



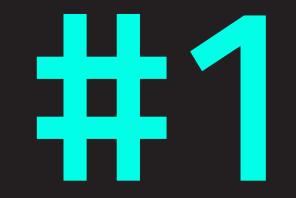


The Enterprise VR Training Market is Growing Fast

£6.3bn





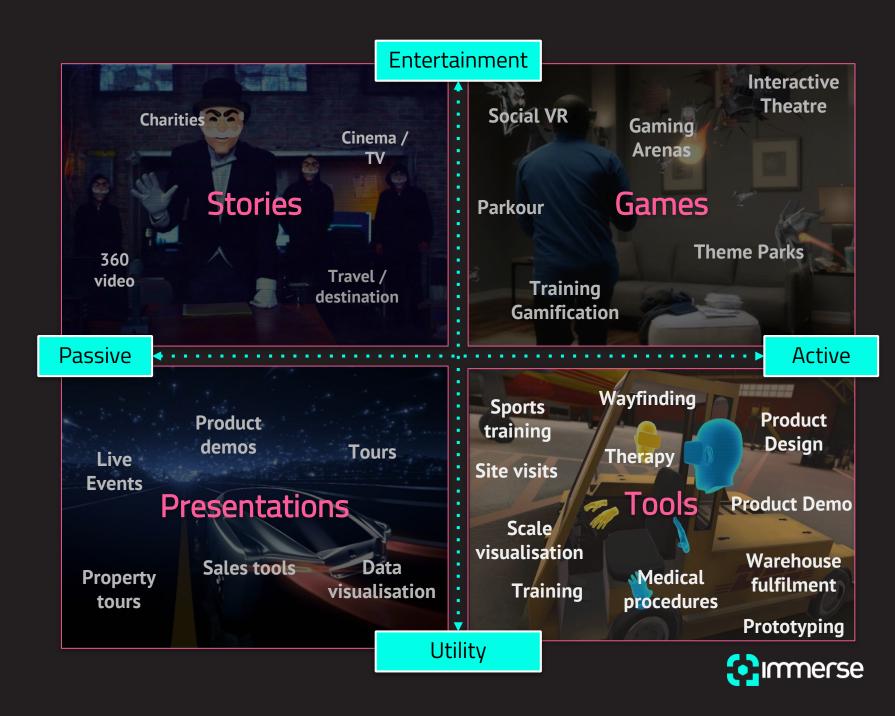


Identify value

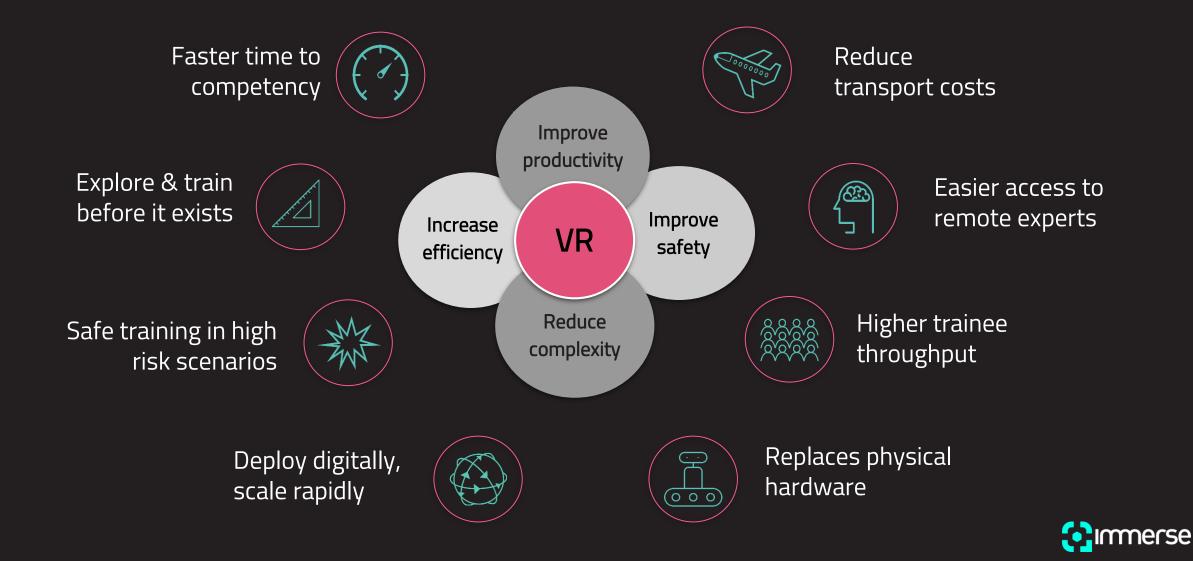


VR Applications

When applying VR solutions across this framework, it becomes clearer as to where VR can have the most impact.



Benefits of Virtual Reality Training?

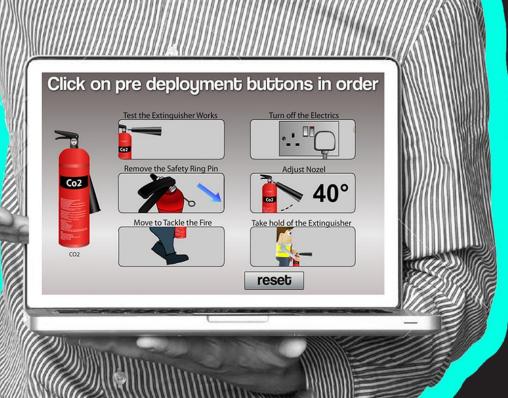




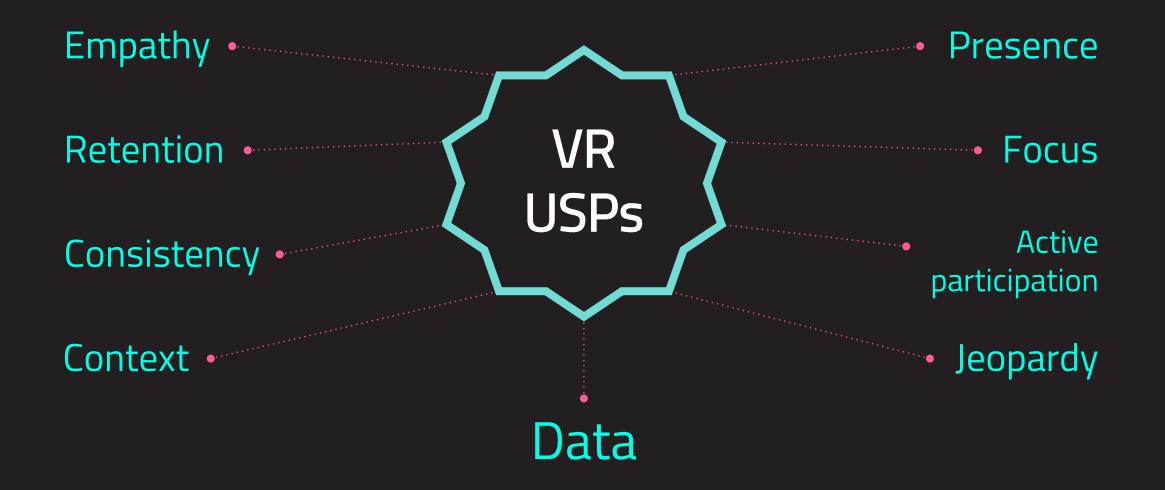
Exploit uniqueness



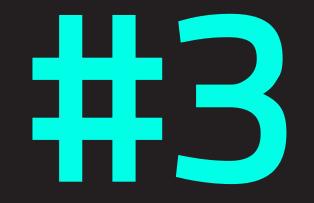
The right tool for the job











Identify Key Use Cases



Don't start with the technology and then look for a business challenge to solve.

Hilarious6ifs.com



Key Applications of VR Training



Health and Safety:

Stress test your HSSE procedures and the knowledge / reactions of your employees



Maintenance Procedures:

Avoid the need to use physical equipment or to shut down live equipment





Product Onboarding:

Train key sales staff and clients on new and upcoming products





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Use Cases

-

QinetiQ

to to day to the



Hearts or minds?







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What are you trying to win?

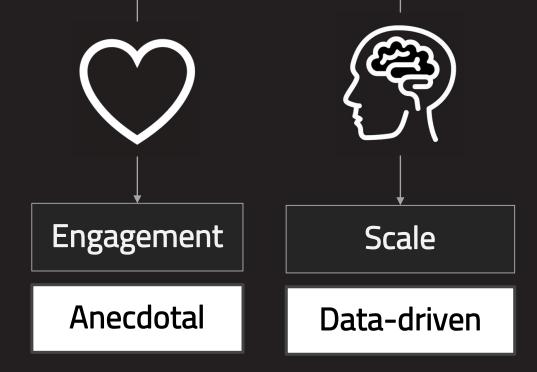




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Proof of concept > Pilot

Production roll-out





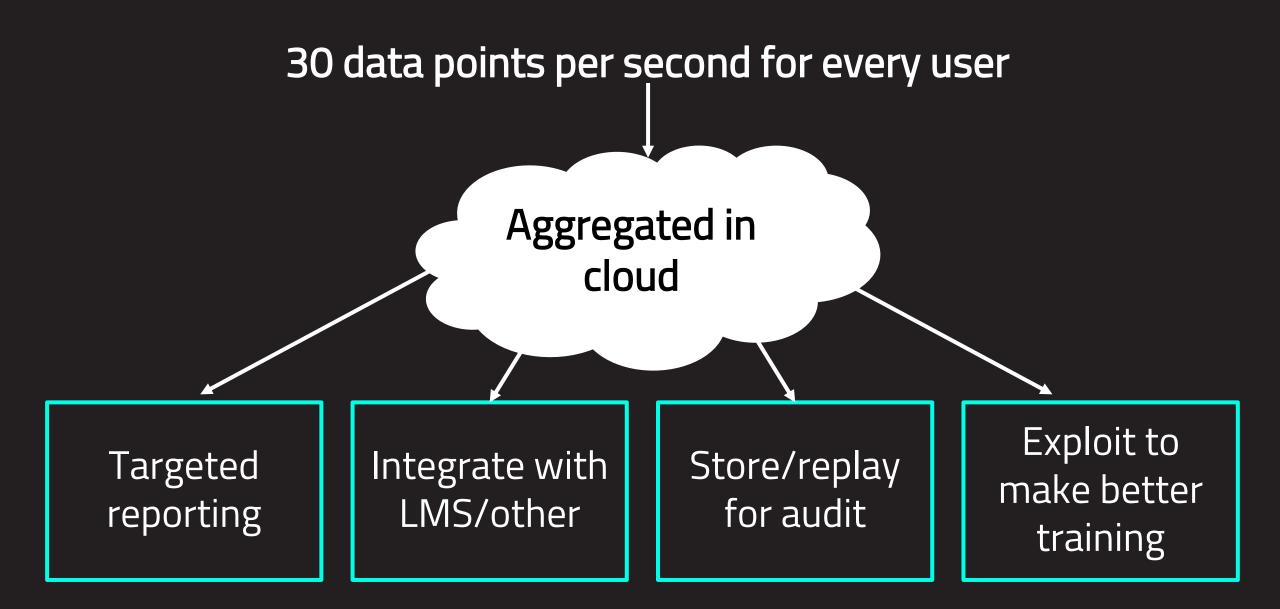




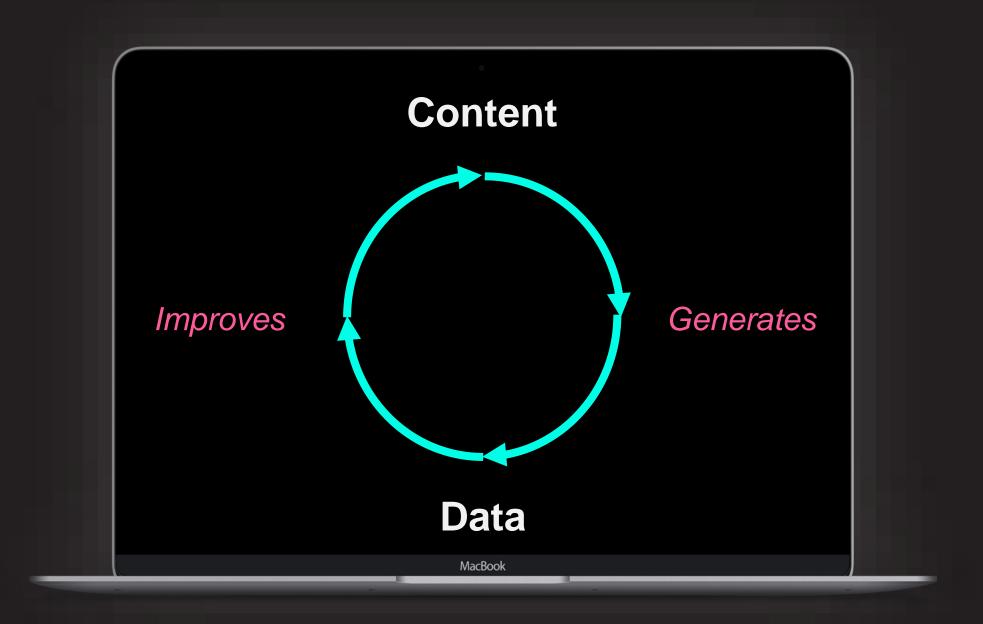


Data is king







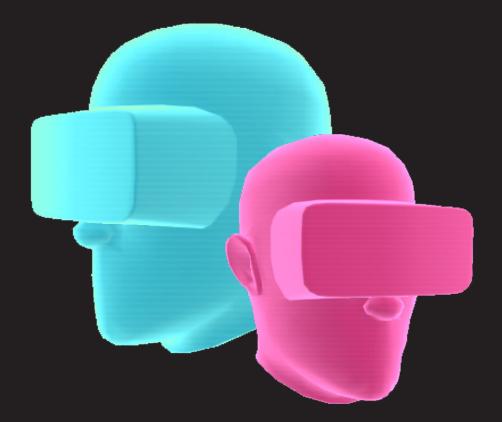




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Thank you

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