

Business ready applications, not the connectivity solution, will be the driver for private networks

### veea♥

# Agenda

- Introduction to Veea
- Small Cells & Edge Computing similarities
- What is Edge Computing localised connectivity and compute
- Use Cases
- VeeaHub Family
- Conclusion



## **Veea Inc. Corporate Snapshot**







































POYNT



#### Formed in 2014

#### Wholly owned Subsidiaries:

- Veea Systems Inc. (US)
- Veea Systems Ltd. (UK)
- Veea Solutions Inc. (US)

#### **100+ FTE Employees**

#### **75 FTE Engineers**

29 Patent Applications (2 Key Patents Granted)

### **Major Shareholders Series A Shareholders:**

- NLabs Inc.
- EdgeWater Investments Co.
- Korea Information & Communications Co. (KICC)
- Sony Corporation

**Our Team's Background** 

**Headquarters:** Manhattan

Satellite Offices: Atlanta, San Diego, Paris, Geneva, Seoul

Major Operations: Bath, UK & Metropark, NJ

## **Experienced Leadership**

## Allen Salmasi Chairman of the Board & CEO Veea Inc.

Former Board member, CSO & President of Qualcomm Wireless; Chairman & CEO of NextWave; Chairman and CEO of Omninet Corporation

#### **Dr. Alan E Jones**

### CEO of Veea Systems Inc. and Board Member of Veea Inc. –

Former CEO of Virtuosys. VP of General Dynamics Broadband; EVP & CSO of IPWireless - NextWave Wireless HP and Motorola

#### Michael Salmasi

### Founder and CEO of Veea Solutions Inc. and Board Member of Veea Inc.

Former Wealth Management at UBS Financial Services

## Janice Smith COO & General Counsel

Former SVP & Chief Risk Officer at OSG and Partner at Proskauer Rose law firm

## Shan Ethridge SVP of Financial Services

Former VP & GM at Verifone and SVP of First Data Corp

### Evan Sohn VP of Sales

Former VP of Sales at Poynt; Senior Director of Sales at Verifone and Director of Marketing Symantec Cloud

## David Rose SVP of Marketing

Former VP of Sales at UltraSoC Technologies; Director of Biz Dev at IPWireless; Director of Embedded Solutions at ARM Holdings



## **Technology Pedigree**



the first SCADA (IoT)

applications

#### First Global & Nationwide MVNOs

Earth Orbit (LEO) satellite

networks (Globalstar)

#### Next**Wave OMNINET O**LIALCOVW First large scale MVNO network First fully digital Global commercial satellite cellular network with MCI as the largest customer Globalstar network - OmniTRACS & **Qualcomm CDMA OMNINET EutelTRACS - North** America, Europe & Asian 1989 1998 1985 1988 1995 First large scale commercial SensorTRACS- One of One of the first global Low

application of CDMA



## **Technology Pedigree (Cont'd)**

First & Most extensive Public Safety Network & WLL (IoT)

**First Nationwide Mobile Video Streaming Networks** 

First Fully Integrated Intelligent Edge Server with **Unified Mesh Computing** 

First and largest WLL in Czech Republic & largest public safety network (NYCWiN) in New York based on TD-CDMA - an end-toend all IP-based broadband wireless network











2006

2007

2014

2018

Next**Wave** 



First end-to-end OFDMA & TD-**CDMA** network solutions supporting video streaming

First truly converged distributed computing platform with unified wired & wireless mesh and Edge servers & thin clients running applications

VeeaHub VeeaPay VeeaPOS VeeaConnect Veea - Go Places



## 5G - where is it and who will pay for it?

Everyone's talking about it. Governments in a dozen countries (including ours) have said they want their countries to be leading adopters of 5G.

Qualcomm and Huawei have modems for it.

Samsung and Huawei have phones for it.

Huawei, Nokia and Ericsson have the switchgear.

But who'll pay for it?

Not the consumer. A PwC survey showed that only a third of American consumers would be willing to pay any sort of premium for a 5G connection.

Not governments. They have enough debt as it is.

Not the operators which typically spend, collectively, \$150 billion a year on mobile capex out of their collective revenues of \$1.6 trillion.

The global cost of installing 5G is estimated by capital providers Greensill at \$2.7 trillion.

So it'll take 18 years to get global deployment of 5G.

In Europe, the cost of installing 5G is put, by the GSMA, at \$568 billion.

The total collective revenues of European telcos is €270 billion, says the European Network Operators Association.

Collective European telcos' annual capex is €47 billion says ETNO. An estimated half of that goes to mobile capex.

Which suggests that it'll be 23 years before 5G is installed in Europe.

And the roll-out will be spotty to say the least, and initially confined to relieving congestion, so we probably won't see that vaunted 100x speed improvement over 4G for several decades.

While most people would be happy to have an uncongested 3G signal.



## Cloud Robot is the Killer Application for 5G.....



MWC 2019



## **Who needs Private Wireless Networks**

### **Small Cells**

#### Coverage:

- No or Intermittent public network
- Remote areas
- Mines
- Agricultural lands

### Capacity:

- Exclusive use of available capacity
- Configure uplink & downlink
- Set own usage policies
- Engineer RAN for own demands

#### Control:

- Determine who is allowed on network
- Choose to optimize traffic
- Optimize reliability and latency
- Enhance security

### **Infrastructure or Network Edge**

### **Edge Computing**

### Coverage:

- No / Intermittent public network
- Remote areas, tunnels, underground
- Mesh Network works over any protocol
- Adding more Hubs increases coverage

### Capacity:

- Private/Public
- Distributed Computing spreads resources
- Performance increases as network grows
- Load Balancing for Application choice

#### Control:

- Authentication required during enrolment
- Application deployment choice
- Management resides on premise or on cloud
- Additional enhanced security containers

### **Device Edge**

## **Edge Computing is...**

"augmenting or replacing computational and storage resources currently in the Cloud at the Edge"

#### Platform's Benefits

- Cost Savings: reduces unnecessary network data flow
- Latency: reduces round-trip time to the cloud
- Security & Privacy: data remains local to the source
- **Cost Effective:** integrates multiple connectivity solutions

### Distributed Applications

- Distributed Computing: create a hybrid wireless and wired micro-cloud
- Quality of Service: improves uninterrupted operations, communications latency & continual operation
- Data Lifetime: edge data can be is perishable
- Edge Processing: pre-process and discarded

### Platform's Connectivity

- Improved Connectivity: operate across all wireless protocols
- LAN firewall and router: programable firewall for IoT connections
- Always Up to date: OTA updates ensure latest software feature and fixes always deployed
- Future Proof: continuous evolution as new protocols developed



## Key Business decisions under review

Enterprises are evaluating how to achieve a mobile first strategy that also enables new revenue streams within 3 years, but what are the technology drivers?













Blockchain

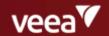
Wi-Fi 6

**Augmented Reality** 

What do all these have technologies require?

**Upfront & Ongoing Costs:** Installation, Subscriptions, Maintenance, Upgrades

Future Proof: Connectivity, Coverage, Scalable, flexibility, Reliability



## **Smart Retail**

#### 4G failover

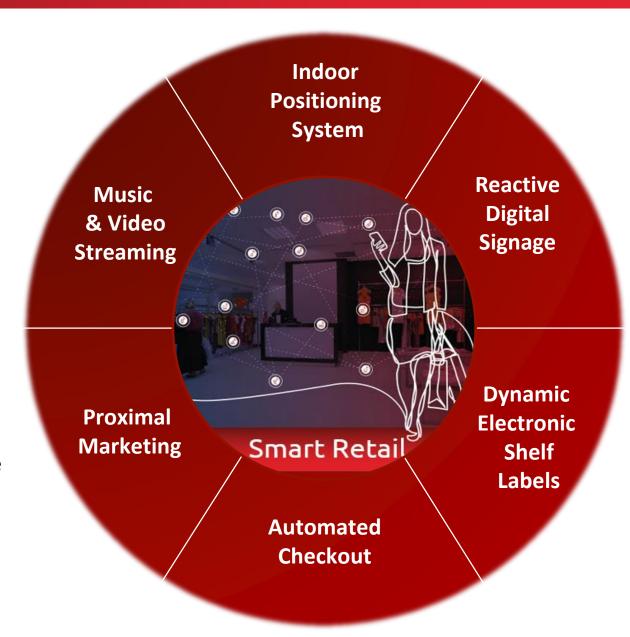
 Provides optional backup internet connection in the form of a secure and affordable 4G failover which allows your business, including payment transactions, to continue even when the internet is down.

### **Guest Wi-Fi**

• No need to give out passwords — easily create a guest Wi-Fi for your customers that is secure and separate from your business network. Auto login into your guest Wi-Fi is enabled by an embedded beacon along with a consumer.

### Connectivity

 Third party sensors controlling IoT devices such as CCTV cameras, restricted area access doors, lighting and temperature monitors can be deployed from any third party via an integrated IoT device manager.





## **Smart Buildings and Cities**

### **Analysis**

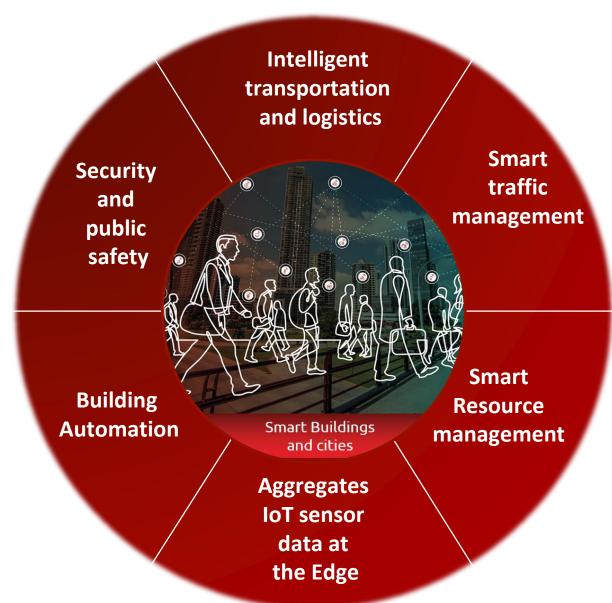
• For smart city applications networking is no longer about 'data transport'; it is about 'intelligence' derived from network data to achieve better business and policy outcomes.

### Data is available...

 Offers high-performance computing capability to filter, screen, and analyze 'data in motion'. An increasing range of new business insights, decision-making, revenue services and city management solutions is based on data analytics derived from the network

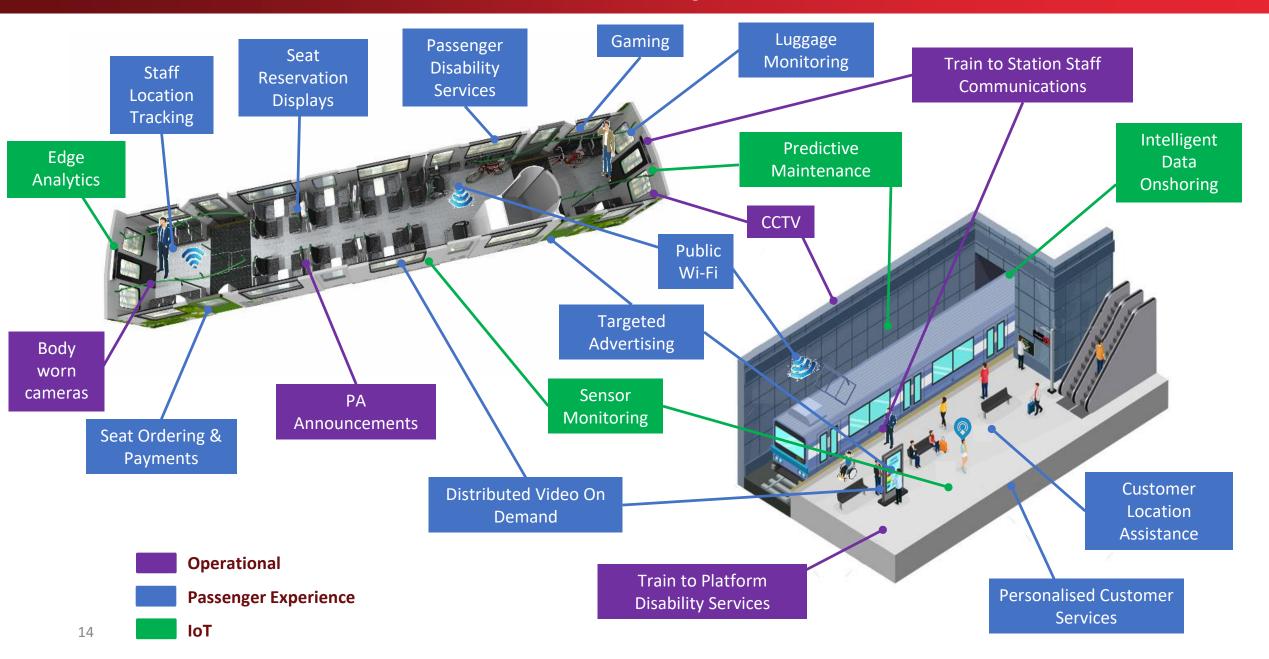
### ...but it needs to be collected

 Collection of massive amounts of real-world data, through sophisticated sensors could involve high costs of transport to the cloud or even lost data. Alternatively, data could be processed at the Edge.





## **Smart Transport Use Cases**





## **Smart Transport**

A brilliant day yesterday demonstrating our fog computing technology to the Department for Transport (DfT), United Kingdom at our Ely site alongside our partners Veea Systems at the end of our Innovate UK First Of A Kind project.

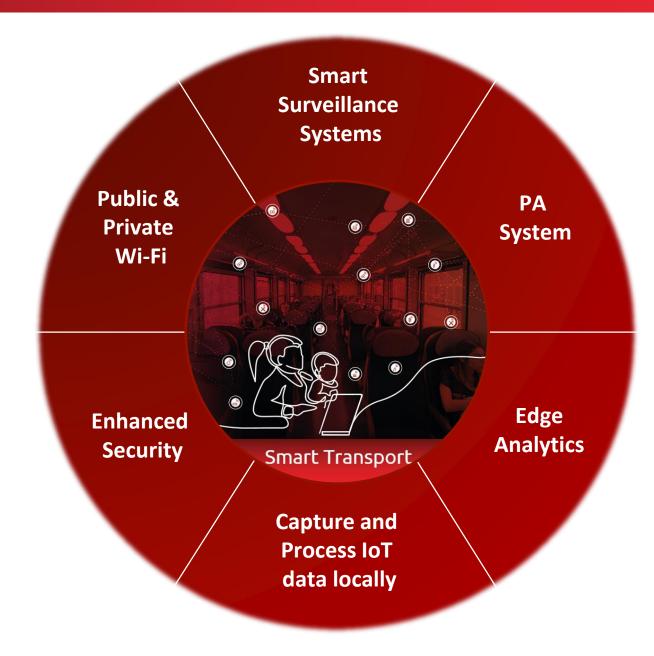
Creating a new wireless digital architecture for trains - a resilient, wireless, edge computing, mesh network that can seamlessly work across vehicles, interconnected units and stations. Effectively providing a cloud server onboard

Our demo showed the system interfacing with legacy CCTV cameras, making all the CCTV feeds available, wirelessly in realtime, to multiple mobile devices anywhere on the train. We also showcased our ability to run IoT applications locally, run massive multiplayer games on passenger devices across the train (Minecraft), control the train PA system via mobile devices and many others.

All of this built on open source, standardised hardware and software in a single platform. Truly a gamechanger for rolling stock technology.

Watch this space for the 1st in service trials, or get in touch to find out more. #RailTech #Innovation







## Are business ready applications available?

### Software has been at the heart of all technology successes

DOS, Windows, Linux, iOS, C++, Java, Python

### This has enabled devices such as

IBM Mainframe, Server Racks, Mobile Phones, Smart DTV, Cloud Computing

### What changes:

- Performance increases/ Power lowers / Size decreases
- Memory & Storage capacities increase
- Connectivity gets faster
- Screens get bigger and/or better quality

### New companies emerged where the only important element is Software & Apps





























## **VeeaHub family**

### **Best of Breed**

Cradlepoint ARC CBA850 Cellular Failover

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Aruba

- CM7 60

Aruba Intel Access Point SBC



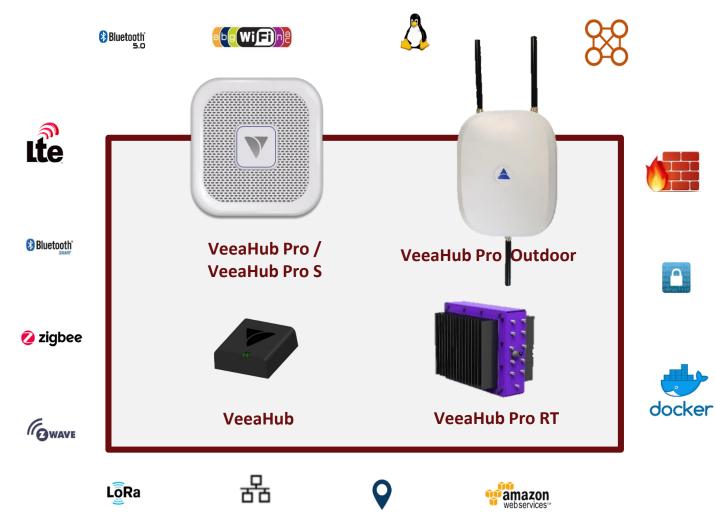


Cisco Meraki MX64 EERO SDWAN & Security Wireless Mesh

Kontact TB15-1 Tough Beacon



### **Integrated Solution**





## VeeaHub's for all business opportunities

### **Small Medium Business**

Coffee Shops, Pizza Parlours, Small Stores, Restaurants





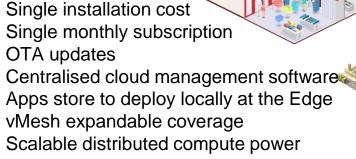
Shopping Malls, Supermarkets, Factories, Hospitals, Airports



### VeeaHub Pro / S

**Smart Cities** 

Stadiums, Campuses, Buildings, Parklands



Reduced latency Reduced communications costs Increased security Future proof open SW architecture



**Transportation** Trains, Busses, Trams



## Conclusion

- Distinct similarities between Edge Computing and 5G Small Cell requirements
- 5G is still several years away from being considered widely deployed and business cases still immature and unproven
- Edge Computing available today
- Challenge for both is however viable use cases and available applications
- Offered standalone they both provide a Private Network combined with orchestration from Core Network through to the Device Edge could be transformational